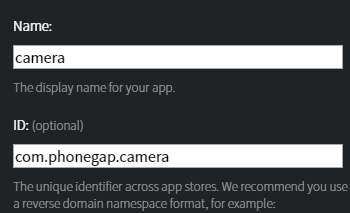
# Camera – **only works on real phone devices** – not the web emulator

1. New blank project, I called mine camera:



1. **index.html**, add to what is there:

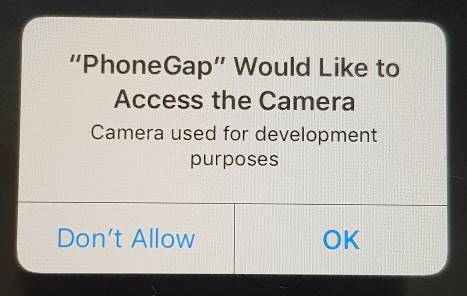


1. **myScripts.js**:



# Test

iOS:



Android:

